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# **INSTRUCTIONS**

## **Contents:**

- 4 game boards
- 1 shape tray1 die
- 80 plastic shapes: 32 large triangles, 32 small triangles, and 16 squares
- 1 timer

# **Before You Start**

- Sort the colored shapes according to their shape and size.
- Give each player a game board.
- Place the shape tray in the center so that all players can reach it.
- Make sure the timer is ready to use.
- Shuffle the individual groups of shapes and place them in the tray.

# Object of the Game

Roll the die and, as fast as you can, place a shape on your board. If you're the first to fill your board to form a large multicolored square and it "Shapes Up"—you win!

**For 2 player games:** remove half of the colored shapes from each shape group, so that: the small triangles contain only 4 triangles of each color; the large triangles contain only 4 triangles of each color; and the squares contain only 2 squares of each color.

**For 3 player games:** remove a third of the colored shapes from each shape group, so that: the small triangles contain only 6 triangles of each color; the large triangles contain only 6 triangles of each color; and the squares contain only 3 squares of each color.

# How to Play

Choose a player to go first. Continue taking turns among players in a clockwise direction, following these steps:

1. Throw the die. Take the shape that is shown face-up on the die from the top of the shapes tray.

This is what the shapes on the die mean:



Take a square and place it on your board.



Take a small triangle, from either small triangle pile, and place it on your board.



Take a large triangle, from either large triangle pile, and place it on your board.



Steal a shape from any other player and place it on your board.

- The shape cannot be stolen from the center of the board; it must touch the red and white border of the board.
- You can steal shapes the other player has collected and has not yet placed on the board.
- If other players do not have any shapes that you can steal, take any shape from the top of the shape tray.
- **2.** Turn the timer over and place the shape on your game board. Think fast! You only have 10 seconds to place the shape on your board following these rules:

#### Line rules:

- A shape placed on the board must fit exactly inside of the white shape outlines on the board. A large shape will cover some of the white outlines, but it must still be bordered by a white outline on all of its sides.
- You cannot place a shape so that it lies outside the borders of the game board.

#### Color rule:

• Shapes that are the same color cannot touch along their sides. They can only touch at the corners.

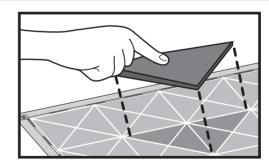
## **During-Your-Turn rules:**

- If you are not able to place your shape on the board because:

  1) the time runs out, or 2) you can't follow the line or color rules, keep the shape to one side. You may place it on your board when it is your turn later on, instead of rolling the die.
- You can skip rolling the die and use the 10 seconds to rearrange your pieces (those on the board or those collected to one side) on the board.
- If you roll the die and get a shape that is no longer in the shape tray, you don't get any shape and it becomes the next player's turn.

## And the winner is . . . .

When you have filled-up your game board, shout out: "SHAPES UP!" The other players then check your game board to make sure you have followed the line and color rules. If you haven't they each take a shape from your board and the game continues. But, if you have you are the winner!



### **Dear Valued Customer:**

Congratulations on your purchase of Shapes Up<sup>™</sup>— we know your child will have hours of enjoyment with this game of strategy and speed! At Kidology, our mission is to **improve lives by helping people learn**, and our core values are **Education**, **Innovation**, **Integrity**, and **Fun!** Enjoy your Mew Shapes Up game, and share with us your comments on any of our products!

Sincerely,

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President and CEO - Educational Insights, Inc.