DRAW

The game is a draw if all players run out of chips and no one wins within four moves after the last player runs out of chips.

THE SANDWICH STRATEGY

Try to make 4-chip stacks with your color at the top and bottom (like bread in a sandwich).



NO MATTER
WHICH WAY
YOU FLIP
THE STACK,
YOU'RE
ALWAYS
ON TOP!

TIP

If you are playing with more than one opponent, then it is best to concentrate on blocking *only* the player who plays immediately after you.

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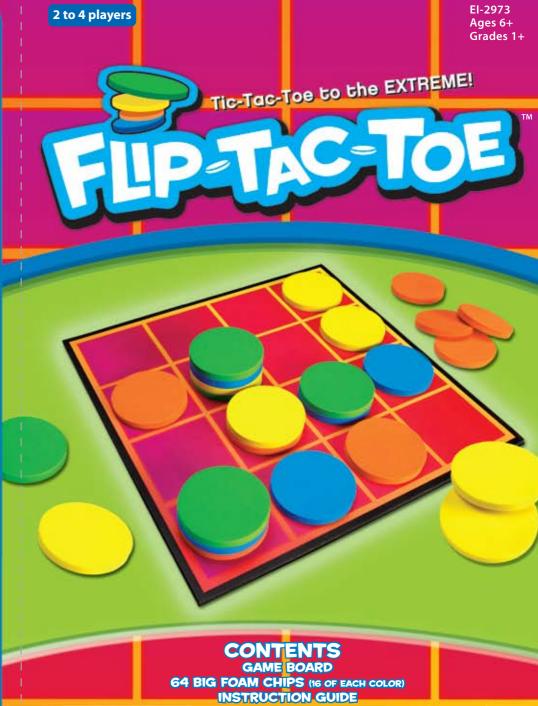
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CHOKING HAZARD—Small parts. Not for children under three (3) years.

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2 to 4 players

FINALLY, A TIC-TAC-TOE GAME WITH MORE STRATEGY. IT'S TIC-TAC-TOE WITH A TWIST!

GETTING READY TO PLAY

- Players remove and distribute the foam color chips. Each player chooses a color.
- If there are fewer than four players, then some chip colors will not be used.
- If there are more than four players, some players can play in teams of two. Players on the same team sit next to each other and decide together on their moves.
- Players decide who will go first.

OBJECT OF THE GAME

The object of the game is to get three top chips of your color in a row – vertically, horizontally, or diagonally. Only the chips on the top of a stack count toward winning.

HOW TO PLAY FLIP-TAC-TOE

This game is played like tic-tac-toe except players have some additional ways to play their chips.

PLACE A CHIP.

Like tic-tac-toe, you can place a chip on any empty space on the board.

STACK A CHIP.

You can cover any chip already on the board with one of your chips. However, no more than four chips can ever be stacked together. Once any chips are stacked in a pile, a player may not un-stack them.





FLIP A STACK OVER.

Flip over any stack (2, 3, or 4 chips) so that the color on the bottom of the stack becomes the color on the top of the stack. Any stack may be flipped an unlimited number of times but only once per turn. When flipping a stack, a player may not rearrange the order of the chips within a stack.

MOVE A CHIP (OR STACK OF CHIPS).

Move any chip (or stack of chips) on the board to any other space or any other pile of chips. When moving a stack, all the chips in the stack must be moved together. Players may move their own chips or another player's chip(s).



GAME PLAY RULES

- Stacks may contain a maximum of four chips.
- If a player runs out of chips during the game, that player may continue playing by moving chips, flipping existing piles of chips, or using chips on the board to cover other chips.
- Players may NOT flip and move a stack on the same turn.
- Each player's turn should be completed within one minute.

WINNING THE GAME

The game is over when any player gets three top chips of his/her own color in a row vertically, horizontally, or diagonally.



(continued on the back)