



EI-2950 Ages 7+

Grades 2+

UNDER COLER

Challenges and Solutions

Contents

- game board
- 4 puzzle pieces
- guide

WARNING:

CHOKING HAZARD—Small parts. Not for children under three (3) years.

Educational Insights®



INSTRUCTIONS

Safari UNDERCOVER

HOW TO PLAY



Choose a challenge from the game guide and place it beside the game board.

How many of each animal must you leave uncovered for this challenge?



Arrange the four puzzle pieces on the game board so that all the animals are covered except the ones pictured on the challenge.



Once only the animals pictured on the challenge are visible, you've solved the puzzle!

Check your solution with the solutions in this guide. There is only one solution per challenge.

DIFFICULTY LEVELS

STARTER 1-12 **JUNIOR** 13-24

EXPERT 25-36

MASTER 37-48

HINTS



Hints are provided in the Starter level challenges.

Place the puzzle piece(s) on the board in the orientation shown.

Placing the Pieces

There will always be nine spaces on the game board that will show through the open sides of the puzzle pieces. Animals and "empty" spaces on the game board can be seen

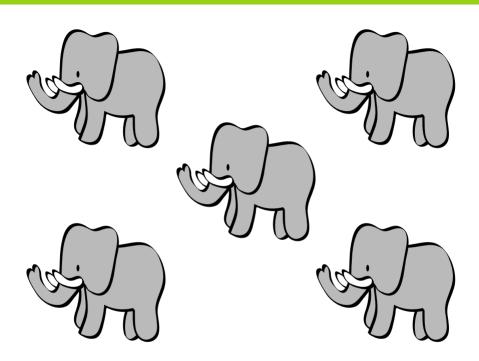
empty space

through these open sides. You can solve the puzzles faster if you focus on the empty spaces rather than on the animals you need to show.

Example

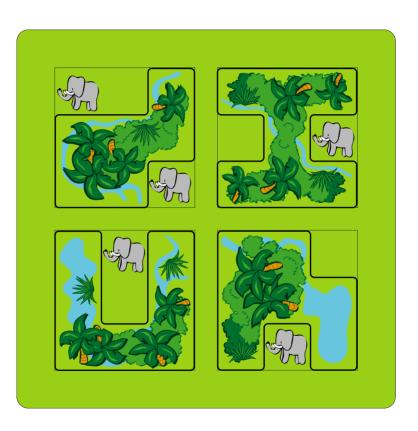
If you only need to show 5 elephants, there will be 4 remaining empty spaces on the board.

9 spaces - 5 elephants = 4 empty spaces

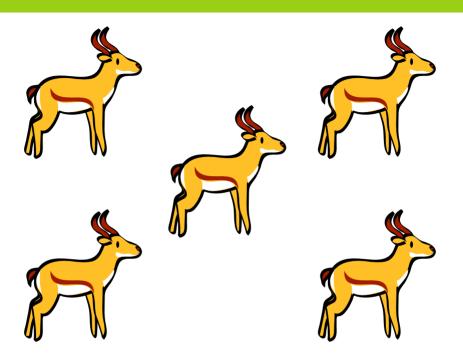






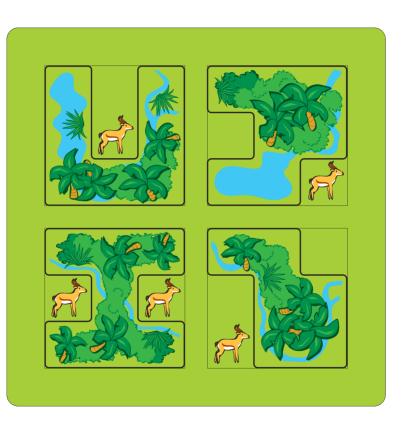




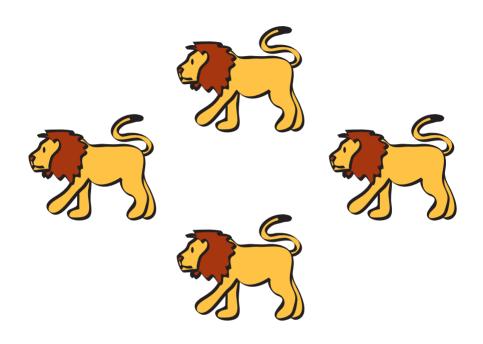






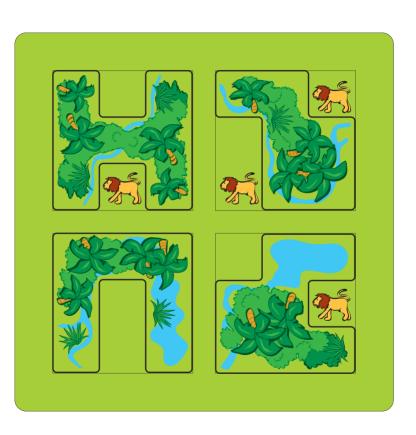




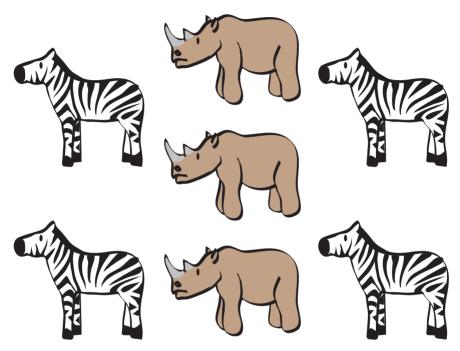










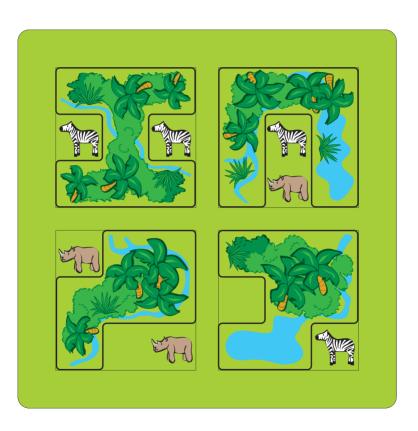


hints hints

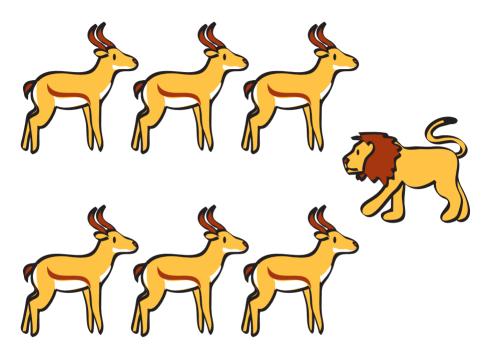


STARTER 2



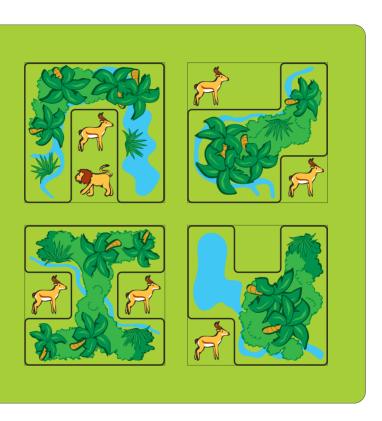




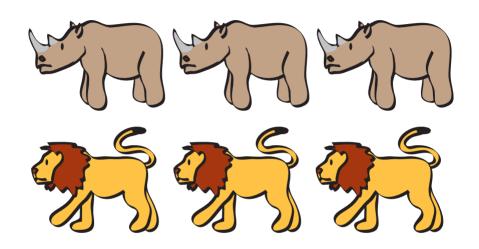






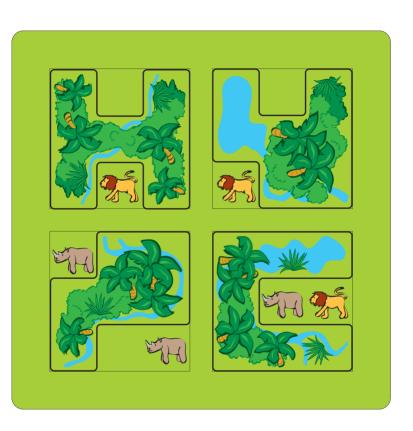




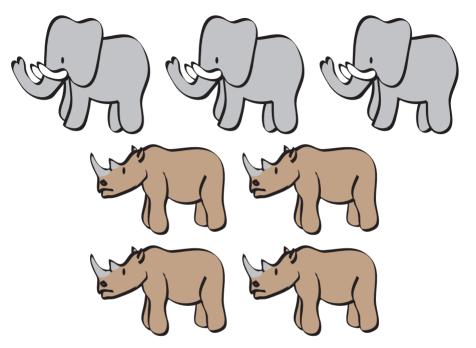






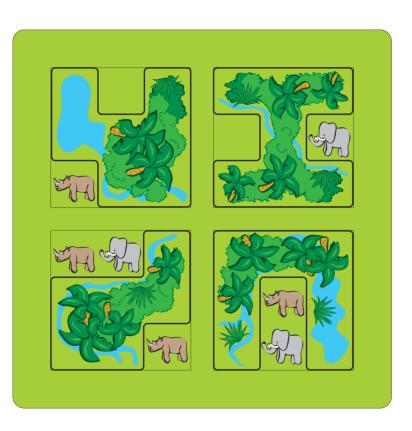






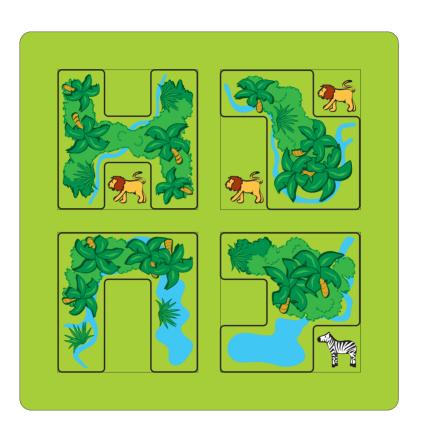




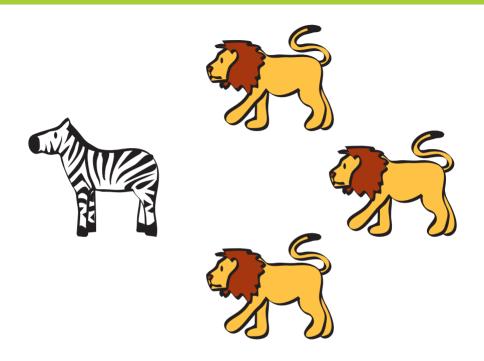






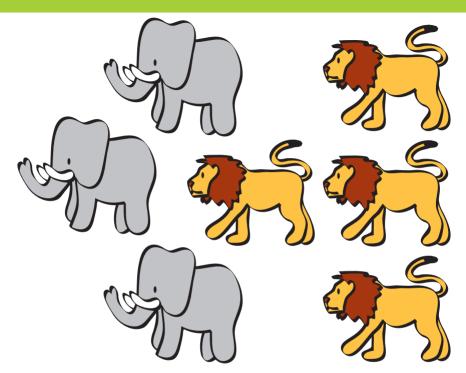










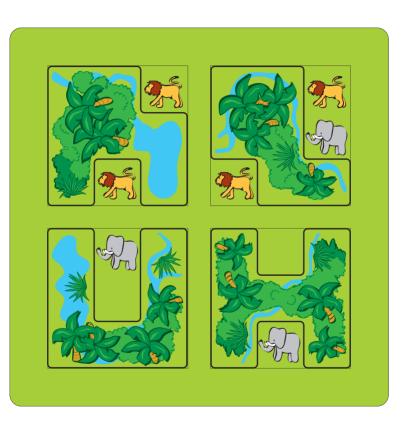




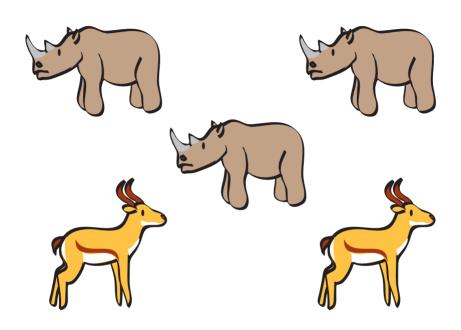


SOLUTION 9





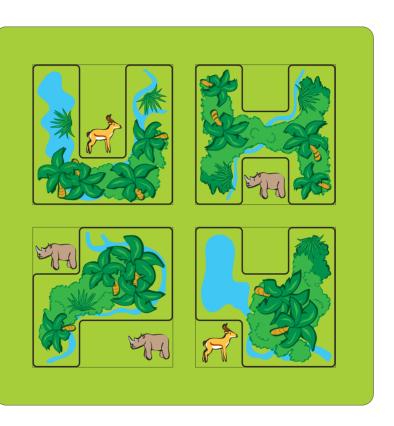




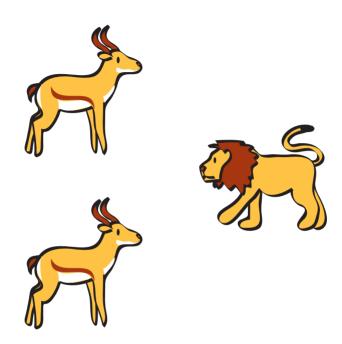








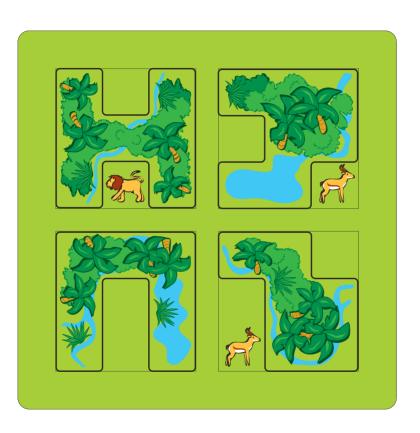




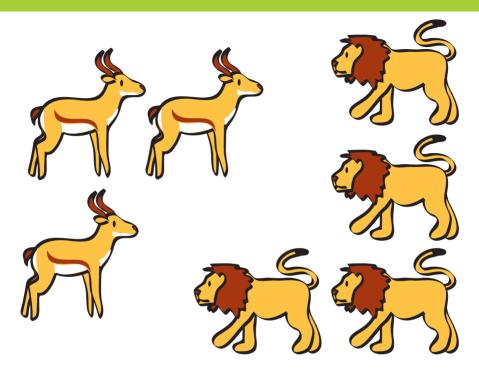








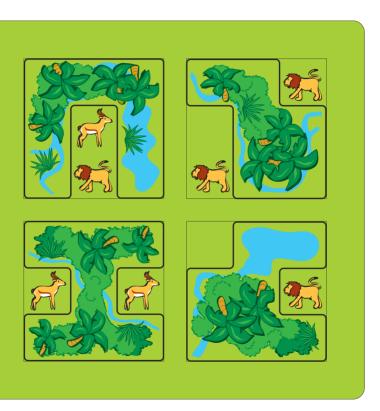




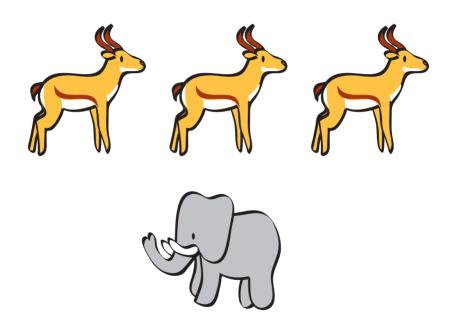




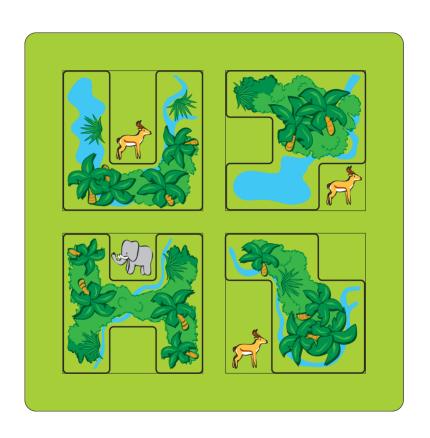


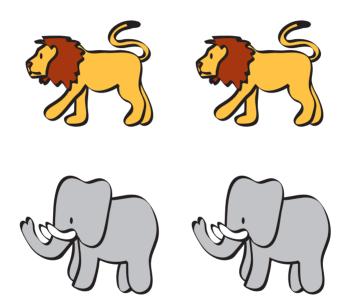


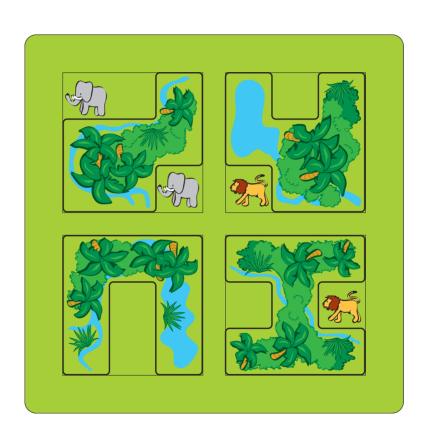


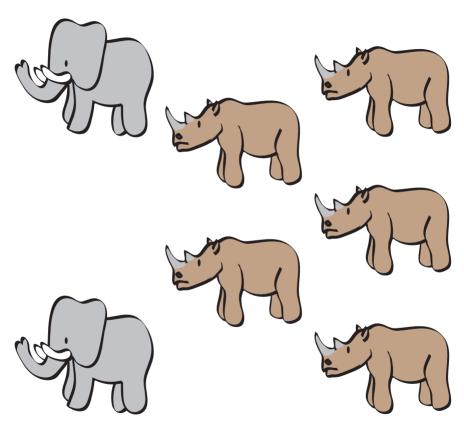






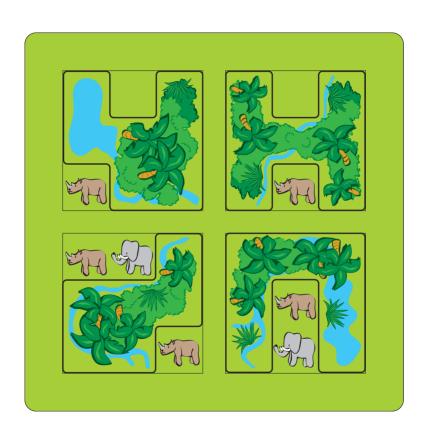


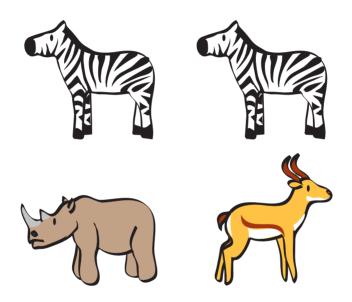


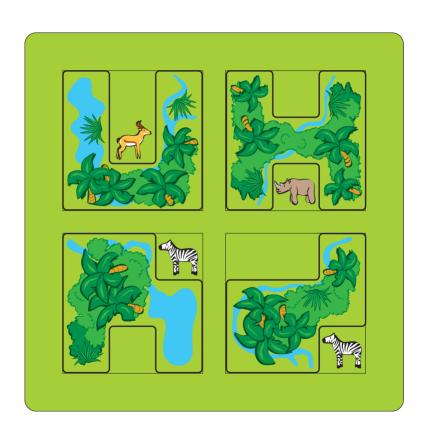


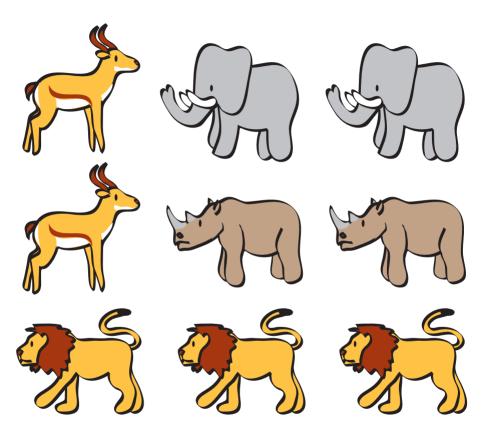




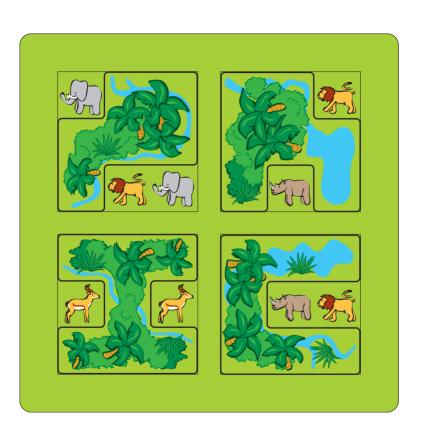


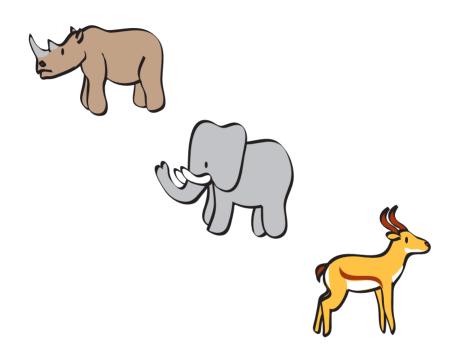




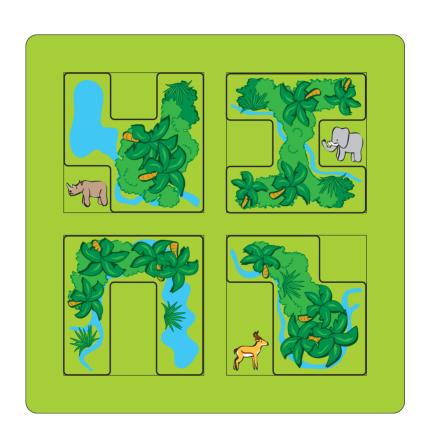


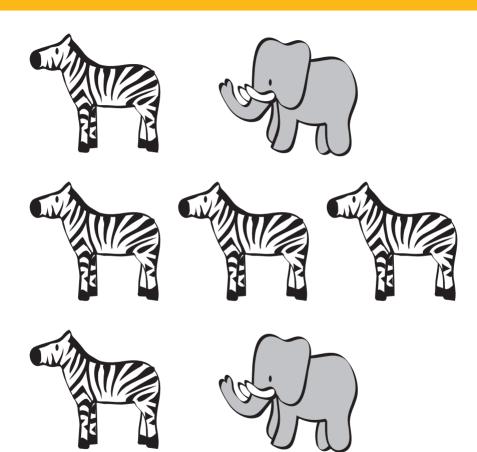


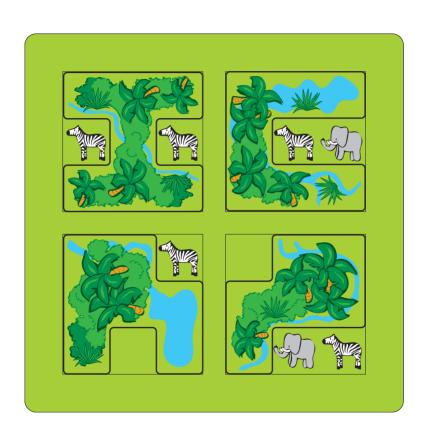


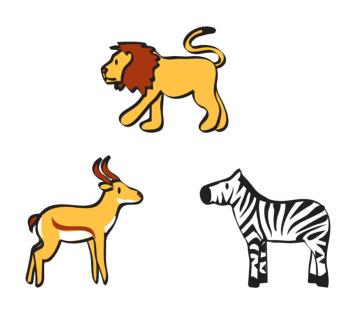


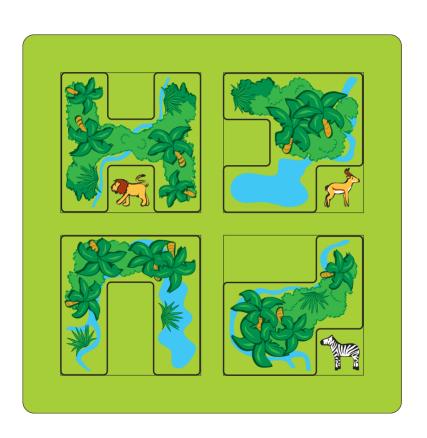


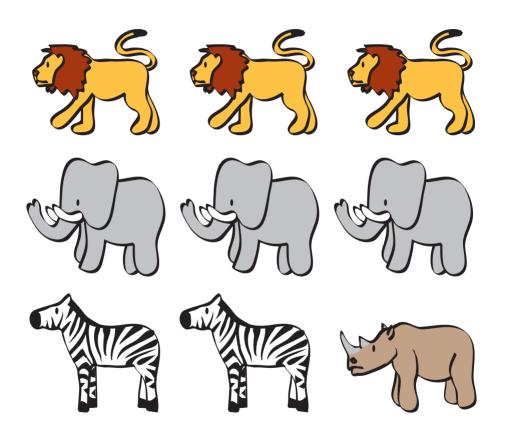






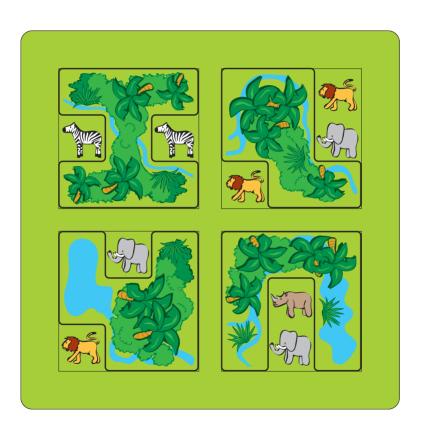




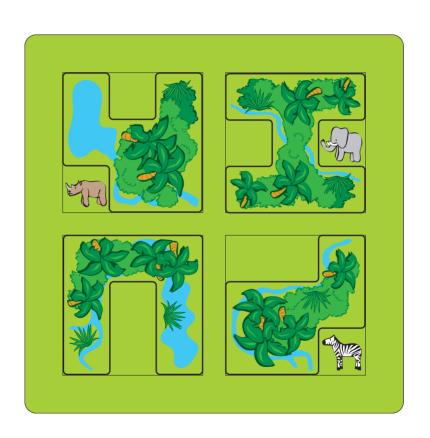


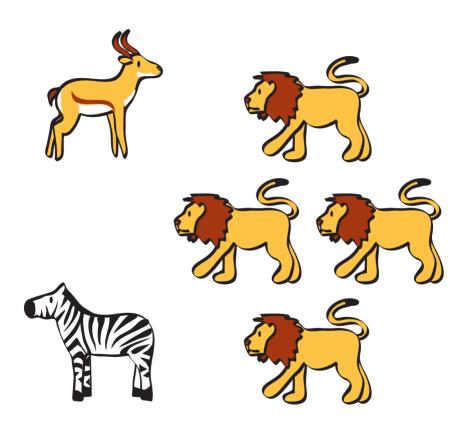




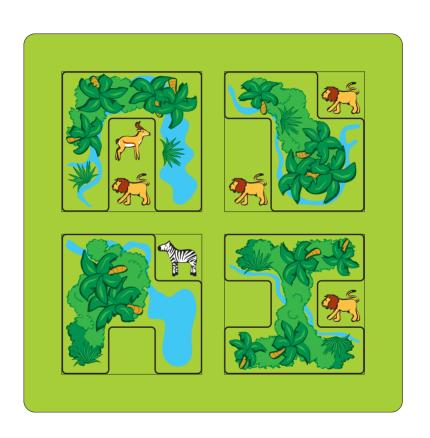


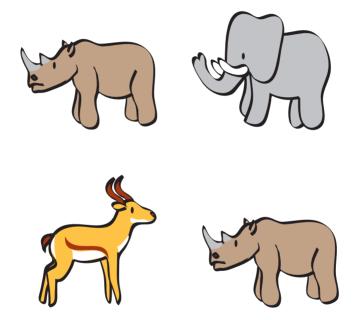


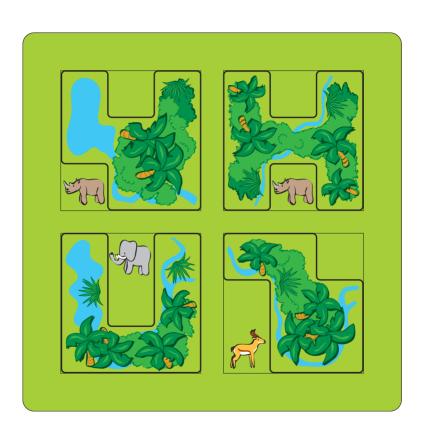


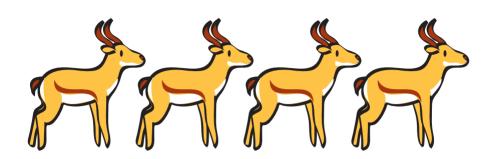




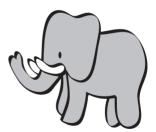


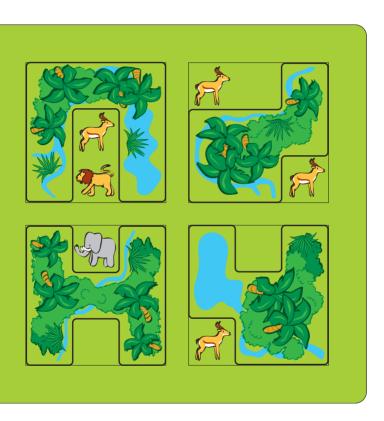
















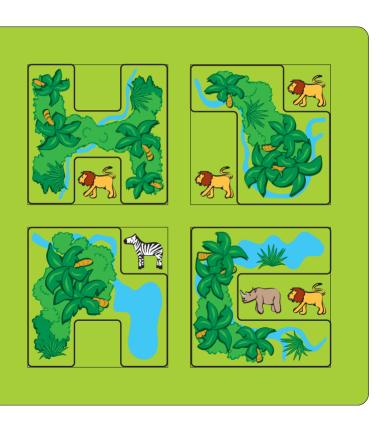




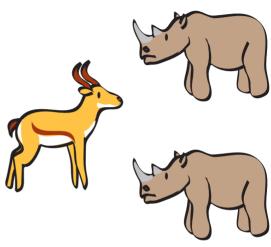






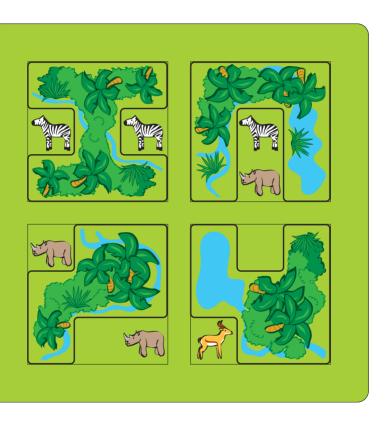


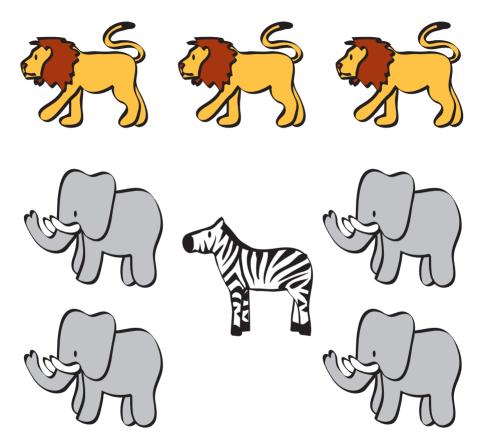










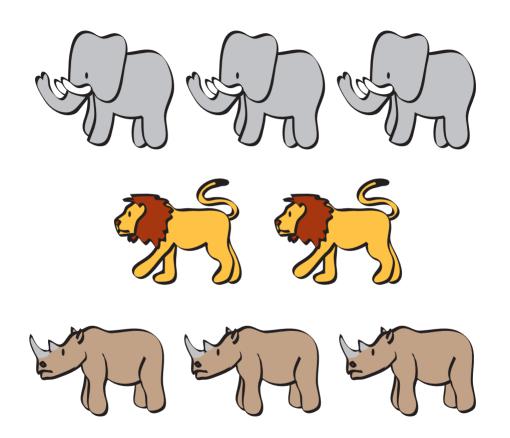




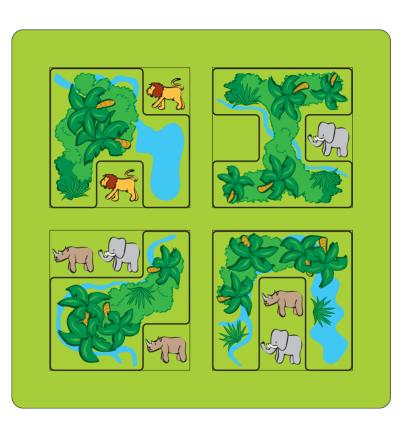


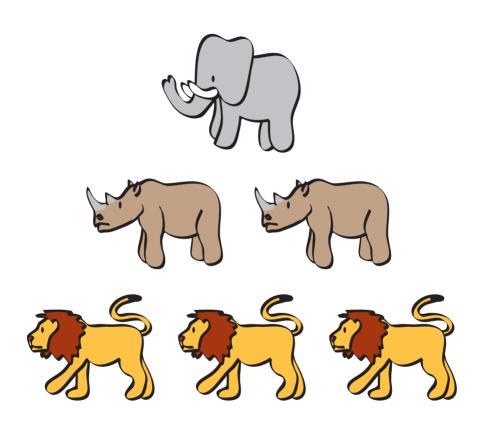




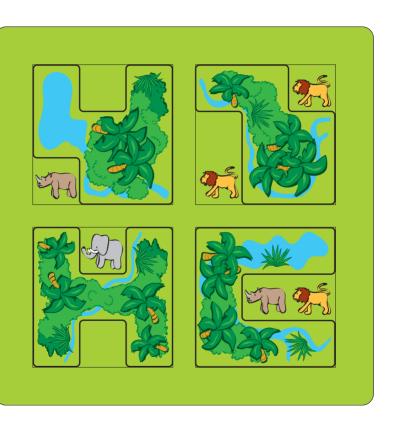


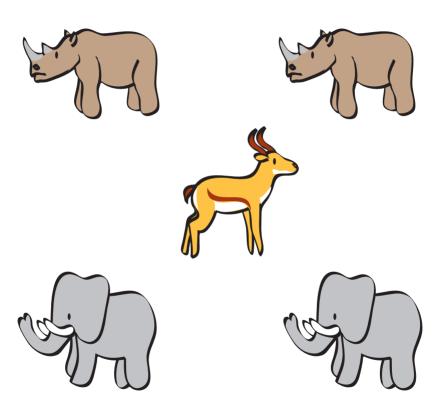




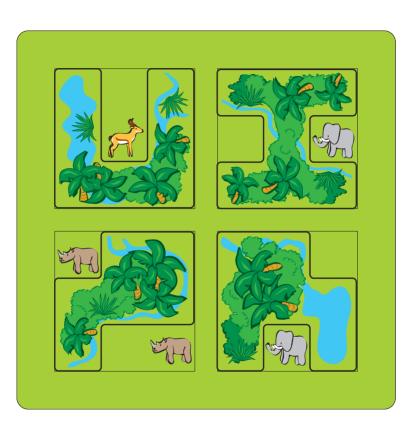


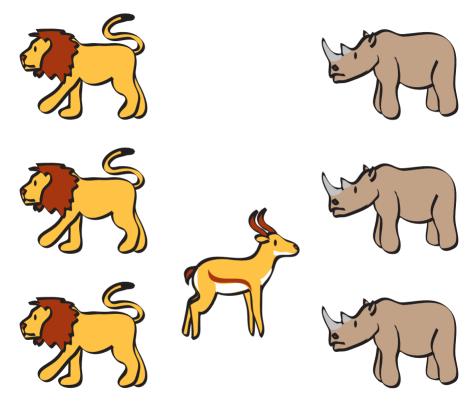




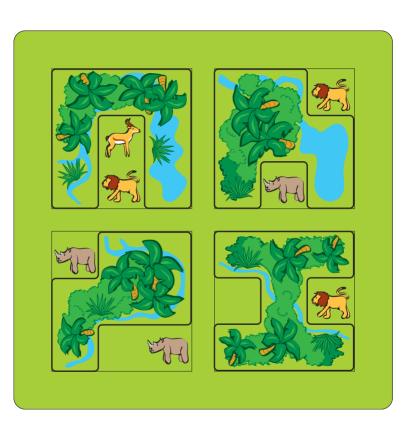


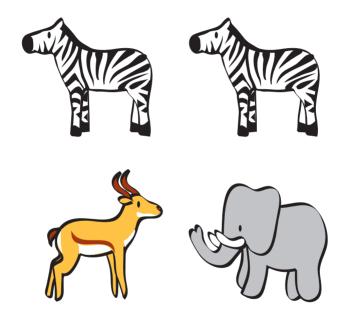




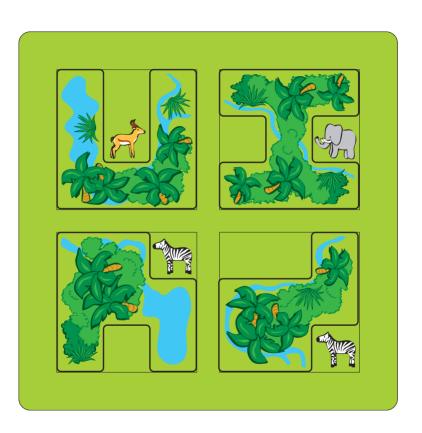


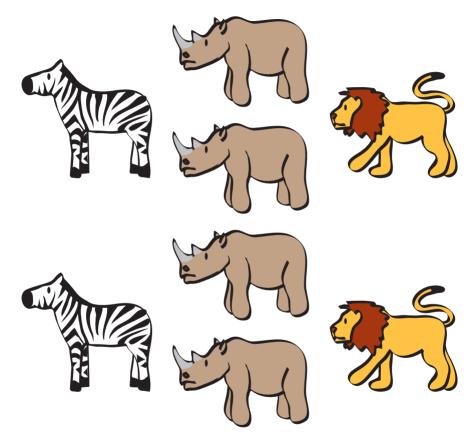




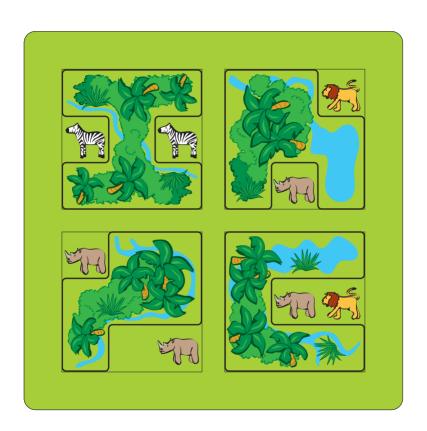


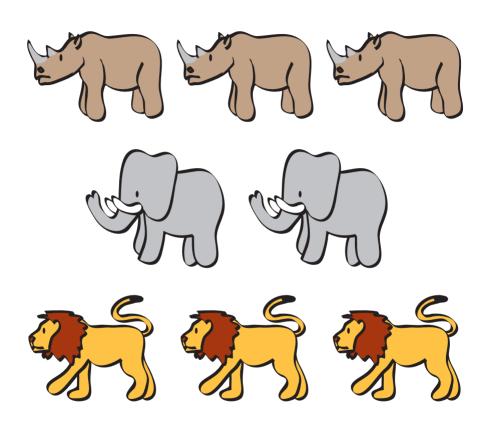




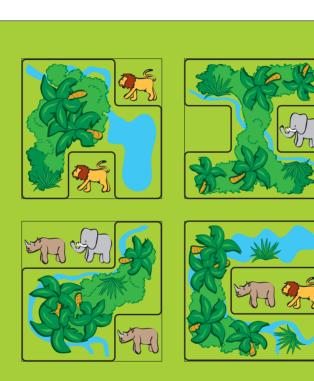


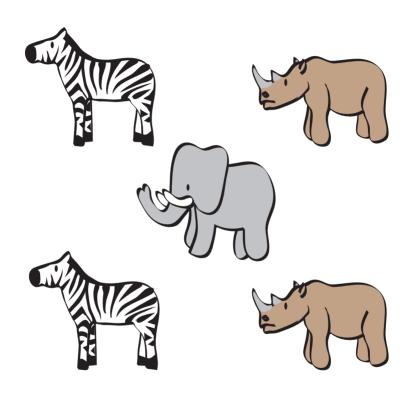




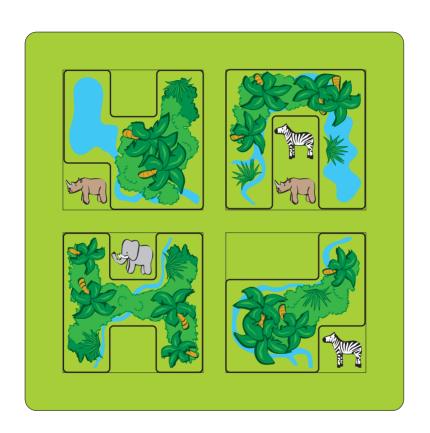


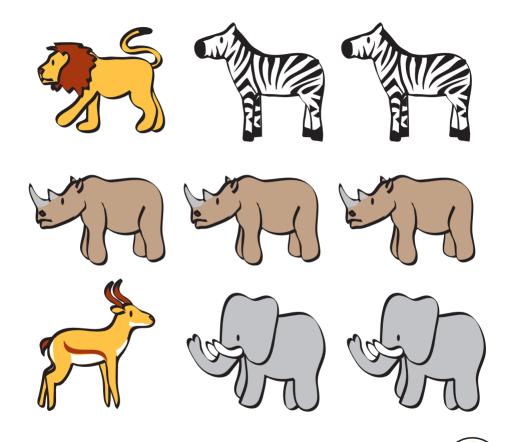












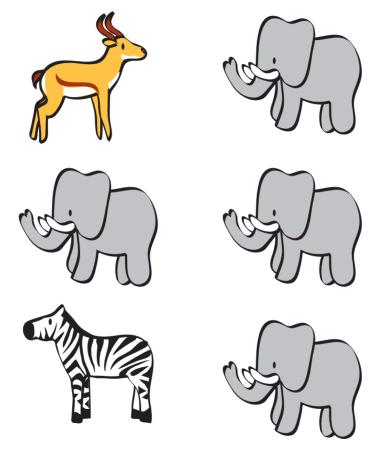
MASTER •



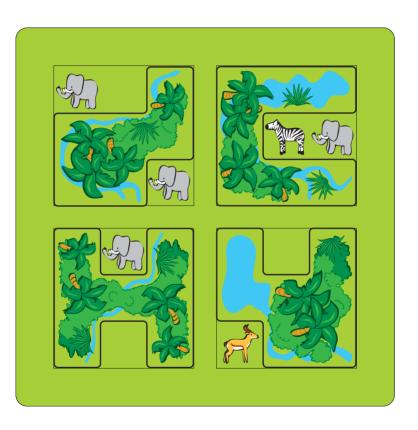


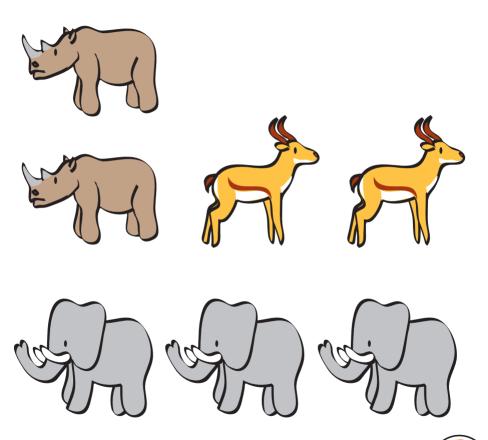




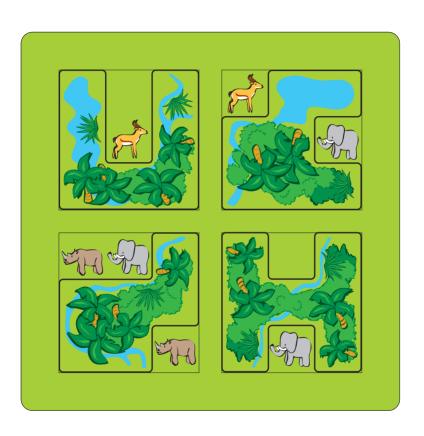


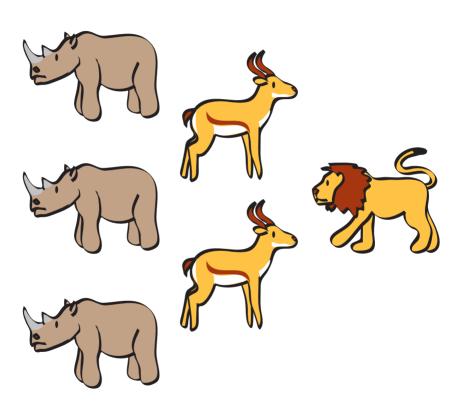


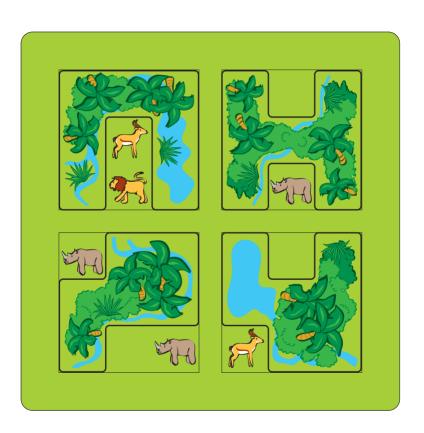


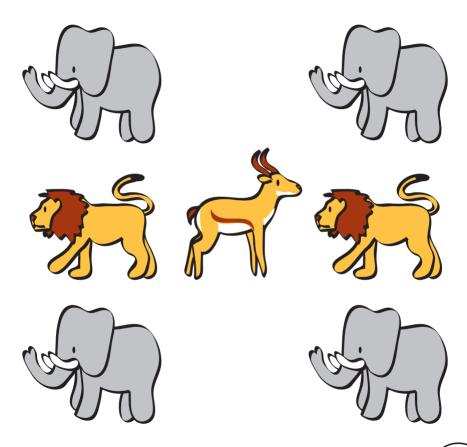


MASTER P

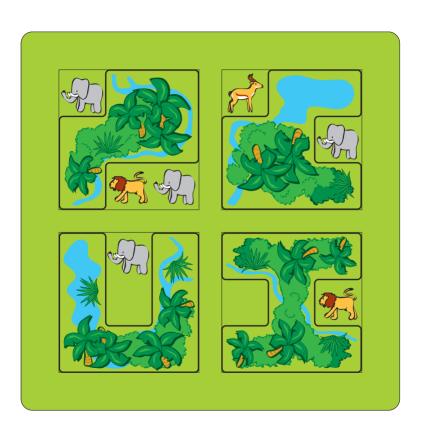












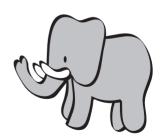




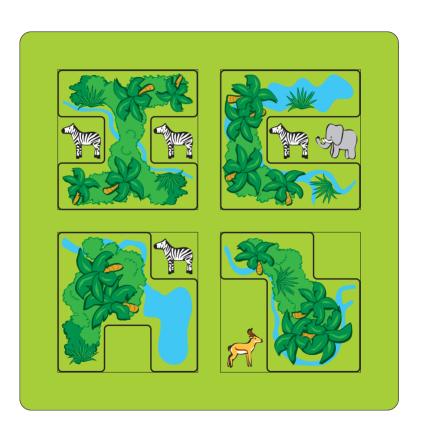


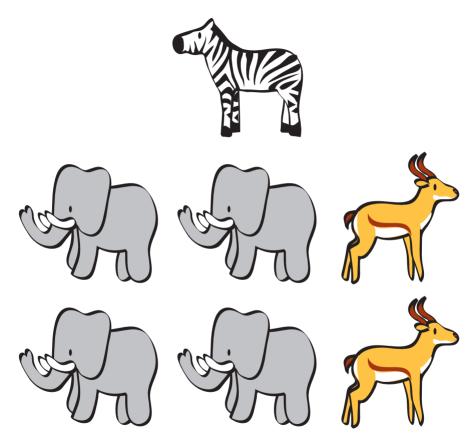




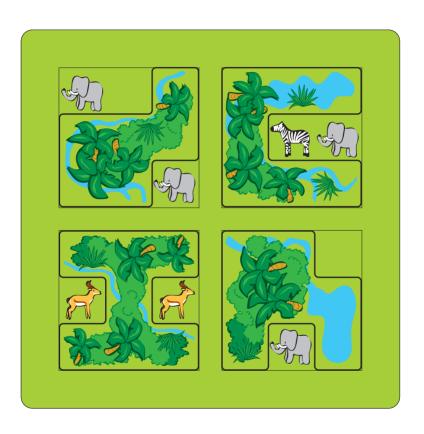






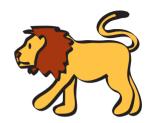










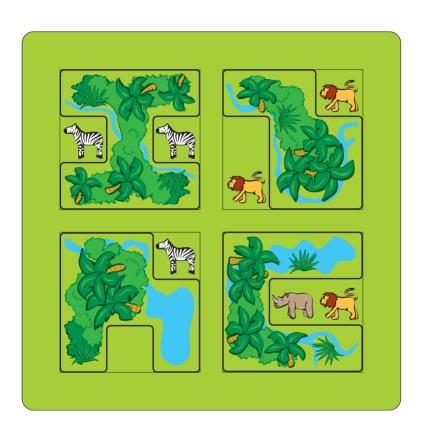


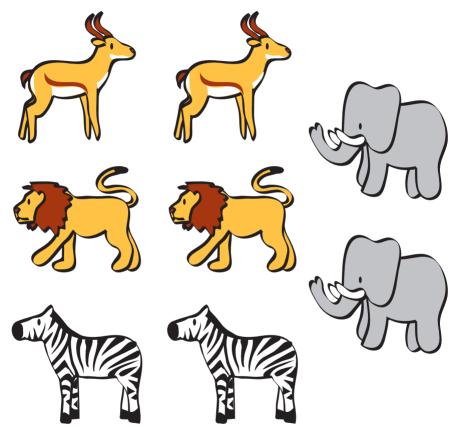




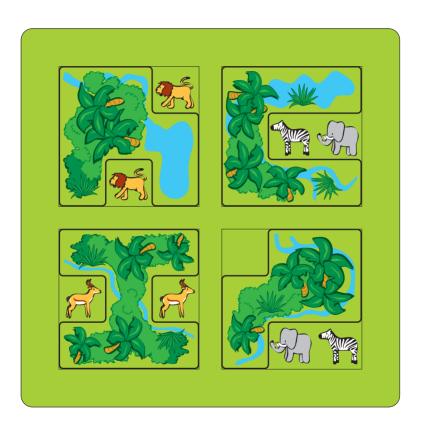


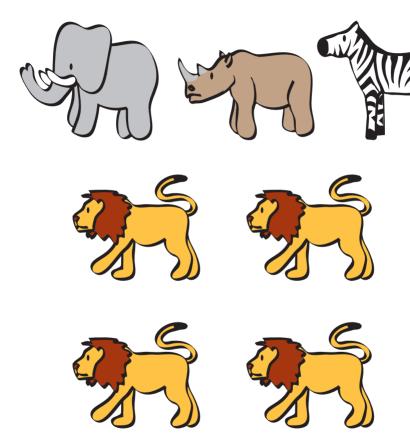




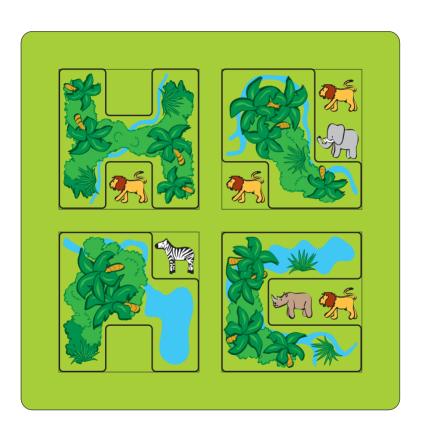


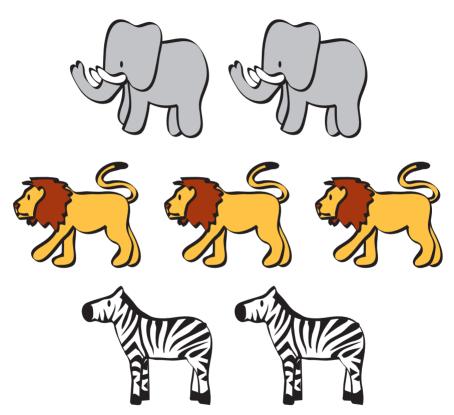




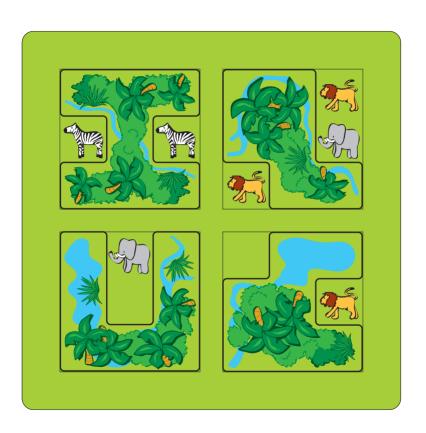


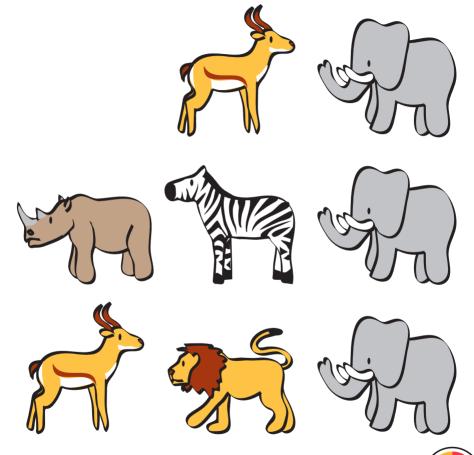




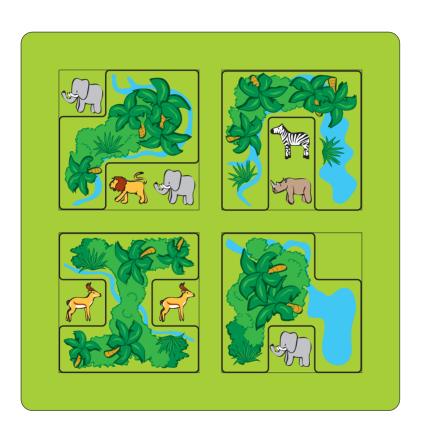








MASTER P





SmartGames are brain-building, logical-reasoning games designed for one player. These games help foster strategy, logic, and problem-solving skills in puzzlers of all ages.

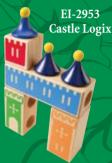
Look for these additional SmartGames:



E1-2951 North Pole Camouflage



EI-2952 Maze Ways Cat & Mouse



EI-2978 Kanoodle



EI-2954 Fire Escape



EI-2968 Zookeeper's Nightmare



