

INCHING ALONG™

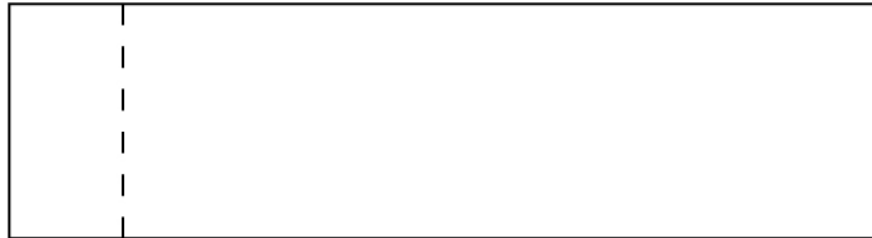
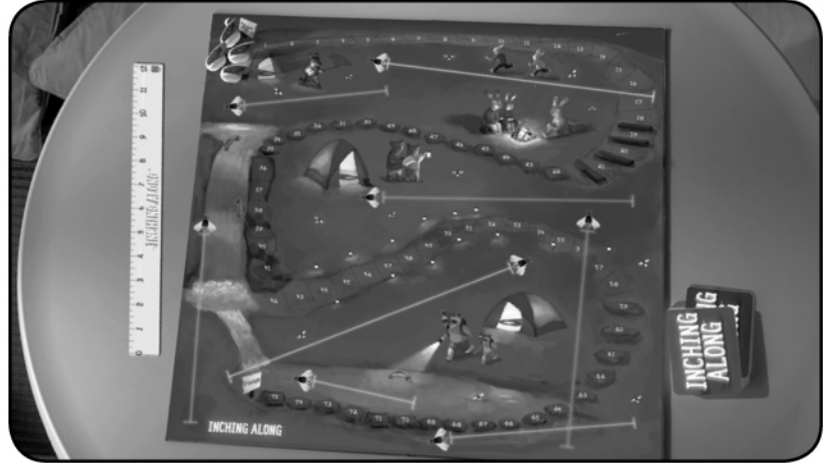
Object of the Game

Be the first player to get to space 75.

Setting Up

- Each player selects a playing piece, slides it into a stand, and places it on START.
- Shuffle the cards and place them in a pile face down on the table.

Contents: game board, ruler, 36 cards, 4 playing pieces, 4 stands



How to Play Inching Along™

1. Turn over the top card on the deck.
2. Follow the directions on the card.
Use the ruler.
3. If you run out of cards, shuffle the deck and place them face down again.
4. Play continues until a player reaches space 75. It is not necessary to land exactly on 75.

Here is an example.

The card drawn says: **Go Ahead D+E.**

Measure line D. **It is 7 inches.**

Measure line E. **It is 9 inches.**

Add the line lengths: **7+9=16**

Move ahead **16 spaces** on the board.

Your turn is over.



Winning the Game

The first player to get to space 75 is the winner!

Grade-level Game Play Options

Kindergarten-only Game Play

There are 10 red cards in the deck that do not require addition or subtraction. Use only those 10 cards if kindergarteners are playing. Instead of reading the words, players can look at the arrows on the cards to know if they should move their pieces forward or backward. This is a great way for kindergarteners to practice both measuring and counting to 75.

Addition-only Game Play

If students have only learned addition, you can remove the subtraction cards from the deck.

Advanced Game Play

There are 3 blue cards in the deck that require multiplication.

If your students have not yet learned multiplication, remove those cards and leave them in the game box.

